Constitution and Bylaws

OF THE

WINNIPEG QUOITING CLUB

ORGANIZED MAY, 1908



CONSTITUTION

- 1. That the Club be called the Winnipeg Quoiting Club.
- 2. That its object shall be to foster the game of quoits with the view of regulating and popularizing the ancient game in Winnipeg and the West.
- 3. That its members shall consist of men of good moral character and on payment of \$2.00 annual subscription.
- 4. That its affairs be managed by an executive consisting of hon president, president, vice-president, treasurer, secretary, and three of a general committee.

Rules to Govern the Game of Quoits

CLAY ENDS.

- 1. Ends shall be circular, thirty (30) inches in diameter and eight inches in depth, which shall be filled with good stiff clay, into the centre of which the Mott (pin) shall be driven.
- 2. Before play commences at an end, it shall be dressed smooth, so as to be on a level with the surrounding ground. During the time an end is being played at it shall not be dressed.
- 3. While a game is in progress, should a player wish to have the clay softened or stiffened, he shall first obtain the consent of his opponent. If his opponent objects, the matter shall be referred to the Referee, who shall decide and shall see that the clay is always kept in that consistency in which a quoit, pitched at an angle of forty-five (45) degrees, shall not penetrate into the clay more than half of its diameter.
- 4. For all matches for the Championship of the Club, the ends shall be made on the day before the match on level ground. The clay should be properly mixed with a rammer till it is of the required consistency as provided for in section three (3).

DISTANCE TO BE PLAYED AT

. . . .

- 1. The distance to be played shall be eighteen (18) yards from the centre of Mott played to the centre of the Mott played at.
- 2. The players shall stand not more than three (3) feet from the Mott played from and not less than eighteen (18) yards from the Mott'r Tayed at.

RINK AND MOTT LINE

The two ends, played from and at, shall be called "a rink," and the straight line, lying evenly between the two Motts in a rink, shall be called "the Mott Line."

QUOITS THAT SHALL NOT COUNT.

A quoit so pitched as to strike completely outside the clay-end, and with nearest part of quoit more than fifteen (15) inches from the Mott, shall not count. It matters not whether it afterwards jumps, rolls or tumbles into the end, it shall be removed.

WEIGHT AND DIAMETER OF QUOITS.

- 1. Quoits may be of any weight suitable to players, but must not exceed 10 pounds each in weight.
- 2. Quoits shall not exceed eight and a half (81) inches in diameter.
- 3. The rim of each quoit, commonly called "the wed" shall not exceed two and a quarter (21) inches in width from the inner circle to the outside edge of quoit.

MOTTS.

- 1. The Mott (pin) shall be made of three-quarter (3) inch round iron or steel rod two (2) feet in length, with a circular bevelled top one-quarter (4) of inch in diameter, in the centre of which shall be punched a slight indentation from which all measurements shall be made.
- 2. The Mott shall be driven into the clay at an angle of forty-five (45) degrees, pointing towards the opposite Mott, till it is level with the top of the clay-end and shall not be moved on any account before measurement is made.
- , 3. Should the Mott be driven down or covered out of sight during play, it may be searched for in order to give the player, whose turn it is to play, the knowledge of its true position, provided, always, that in such search neither it nor any quoit played shall be moved. As soon as playing at the end is finished and measurement made it shall be placed again in its proper position.
- 4. At all times during a game the heads of Motts shall be kept as near as possible eighteen (18) yards distant from each other and on the original "Mott line."

MEASUREMENTS.

- 1. All disputed measurements shall be made by the Referee with compasses or callipers and distance taken from the centre point of Mott to the nearest part of quoit.
- In measuring, removal of clay from a quoit or quoits shall be allowed, provided the quoit or quoits to be measured shall not be moved by so doing.

- 3. If a quoit, not in the measurement, interferes with the measurements of other quoits it shall be removed.
- 4. Should a quoit be broken during a game the largest part of the quoit shall count in the measurement, and the player shall be allowed another pair of quoits to finish his game; but no game shall be stopped for more than tifteen (15) minutes for such cause, after which time the player ready to play shall count one (1) point in his game for each period of two (2) minutes he is kept waiting.

LIGHTS.

Lights, of white paper, shall be used to direct the player when pitching at the Mott, and shall be of any size or shape he may desire.

DIRECTORS.

- 1. Each player shall have a director, if he so desires, whose duty it shall be to place the "Lights" for him, to encourage him to make accurate play and to look after his interests generally.
- 2. When it is a player's turn to pitch, the end shall be under the control of his director, but as soon as he has pitched his quoit, the end shall be under the control of his opponent's director.

į

3. Where an end is being played, should any clay be raised up which obstructs a player's view of the most played at, it may be removed or smoothed down by the director, provided in doing so no interference is made with a quoit or quoits already pitched.

4. A director interfering with the end in any manner, when it is not his turn to do so, or saying or doing anything at any time, calculated to annoy or disconcert his player's opponent, shall be reprimanded by the Referee, and one (1) point shall be added to the score of his player's opponent. For a second offence he shall be dismissed by the Referee, another point shall be added to the score of his player's opponent and another director shall be appointed in his stead

COMPETITORS.

- 1. The lead at the commencement of a game shall be decided by a "toss," after which the winner of each end shall lead at the next end.
- 2. Players shall always pitch quoit about, alternately.
- 3. A player doing or saying anything at any time, calculated to annoy or disconcert his opponent, shall be reprimanded by the Referee, and one (1) point shall be added to his opponent's score. For a second offence he shall forfeit the game and the Referee shall cause a sufficient number of points to be added to his opponent's score as shall constitute the game.
- 4. A player may change his director at any time during the game if he sees fit, or it may be necessary to do so, but the Referee's consent shall first be obtained.
- 5. When a player once commences a game he shall not change his quoits till the game is finished, unless his opponent gives his consent, except in the case of a broken quoit, which has been already provided for.

- 6. A player who does not immediately bow to the decision of the Referee shall be ruled out from further competition in the match or tournament.
- 7. Players shall be expected always to act towards each other in a friendly and gentlemanly manner.
- 8. A player shall be allowed to go to the end played at to see how his own and his opponent's quoits lie.
 - 9. A player may act as his own director.
- 10. When a player is not ready to commence a game within fifteen (15) minutes after his name has been called, his opponent, if ready to play, shall, after that time, count one (1) point in the game for every two (2) minutes he is kept waiting.
- 11. A player shall not purposely make a hole for a foot hold from which to deliver his quoit that shall in any way interfere with the standing ground or pitching point of his opponent

REFERÉE.

A Referee shall be appointed, whose decision shall be final.

OUTSIDE INTERFERENCE.

- 1. When, in the opinion of the Referee, a player has been disconcerted or interrupted by outside interference at the time of pitching his quoit, he shall have the privilege of pitching his quoit over again.
- 2. Persons under the influence of liquor shall not be allowed on the grounds of competition.

NUMBER OF POINTS.

The number of points (shots) in any game for the Championship of the Club shall be forty-one (41) except the final game between the last two players, which shall be sixty-one (61) points.

DRAWING FOR OPPONENTS.

- 1. When a number of players are to paraicipate in a match, the players shall draw for their opponents by lot. Two sets of figures shall be used, viz, two ones, two twos, etc., and the players drawing corresponding numbers shall play against each other.
- 2. The rinks shall be numbered before drawing and the players shall take their places according to the numbers drawn, viz., the "ones" at rink No. One, the "twos" at rink No. Two, and so on.
- 3. When there is an odd number of players, the one not drawing an opponent shall be called "the bye." He shall draw in the next round of drawing; if in that or any subsequent drawing, he should again draw "the bye" the whole drawing shall be void and the drawing shall be repeated till he has drawn an opponent.
- 4. When a match ends in three players to decide, two shall play off, and "the bye" shall play against the winner; should "the bye" win, the match shall be finished; but if the first winner of the round is successful, then "the bye" and the other player, defeated by the winner, shall play against each other for second and third place.
- 5. When a match ends with four players and a third prize is given, the two players that are defeated shall play for it.

6 If more prizes are given, they shall be awarded in the same manner, to the players standing next highest in excellence of play

PLAYING ON THE NATURAL SOD.

The foregoing rules shall govern all matches played on the natural sod, except where particular reference is made to clay ends and the clay which they contain, to which are also added the following rules.

SOD GROUND.

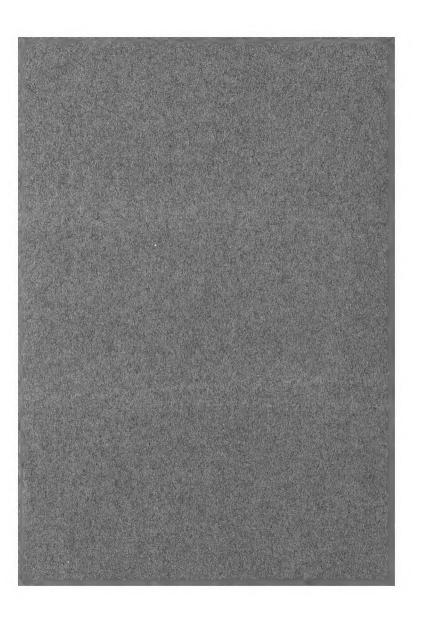
- 1. The ground shall be level and the sod good sticking sod.
- 2. In case the sod is too hard it shall be watered before the commencement of a match till it is of the required consistency.
- 3. After each player has pitched his quoits fifteen (15) times at each end, the motts shall be shifted to new ground, or whenever, in the opinion of the Referee, the ground has become too much broken up.

MEASUREMENT.

- 1. Measurement shall be from the centre of mott to the nearest visible part of quoit.
- 2. Before measurement is made, no obstructions of earth shall be removed, except what can be removed by either the player or his director blowing with his breath three times.

FURTHER PROVISIONS.

Should any questions arise, the determination of which is not provided for by the words and spirit of the rules now established, it may be referred to the Executive Committee.



Telephone 714

MEILLEURE MAISON A \$1.00 PAR JOUR

Grand Central Hotel

P. L'HEUREUX, Proprietaire

Accommodation le premiere classe.

ler choix cigars et liqueurs.

Coin des Rue Fort et Graham

> WINNIPEG MANITOBA